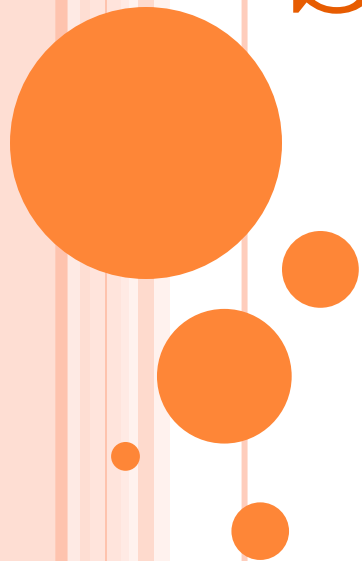


CHAPTER 7

(CHAPTER 8 IN TEXT BOOK)

SIGNAL GENERATION



SIGNAL GENERATORS CHARACTERISTICS:

- Frequency should be **known** and **stable**.
- Signal Amplitude should be known and **controllable**.
- Signal should be **Free** of distortion.

THE SIGN-WAVE GENERATORS:

The basic Signal generator consists of two stages:

1- The **Oscillator**: Generate the signal with the specific shape and Frequency.

2. **Attenuator**: For design the signal amplitude.

SINUSOIDAL OSCILLATOR

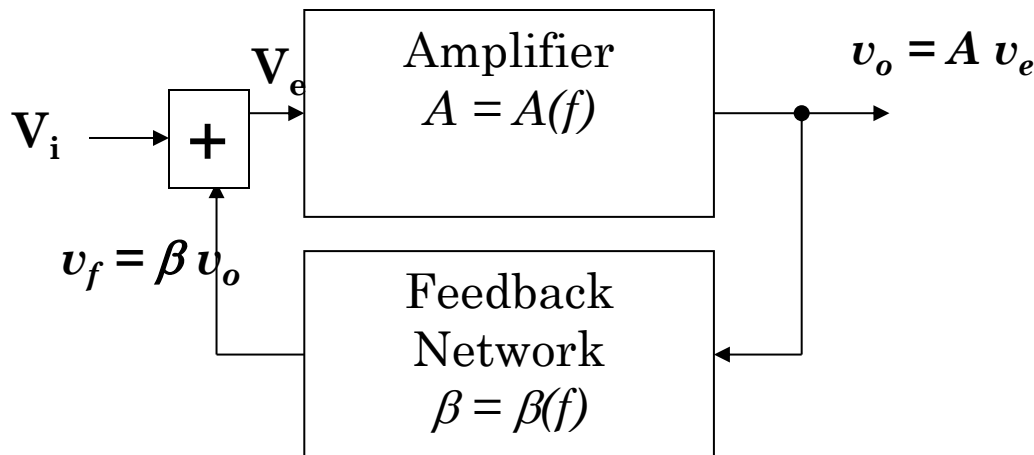
- Oscillator with LC Feedback
 - Colpitts Oscillator
 - Hartley Oscillator
- Crystal Controlled Oscillator

Sinusoidal oscillator

- Use positive feedback principle (feedback oscillator)

PRINCIPLE OF FEEDBACK OSCILLATOR

- Used to produce **sinusoidal** periodic signal
- Use positive feedback.
 - The output of the amplifier V_o is fed into the feedback network, amplified and fed back to the amplifier.

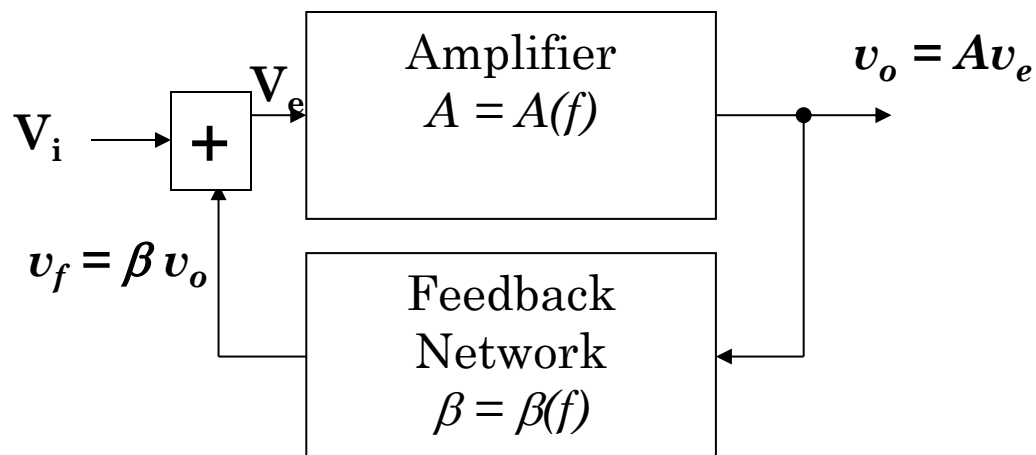


A is the gain of the amplifier and

β is the gain of the feedback network and both are dependent on frequency f

PRINCIPLE OF FEEDBACK OSCILLATOR

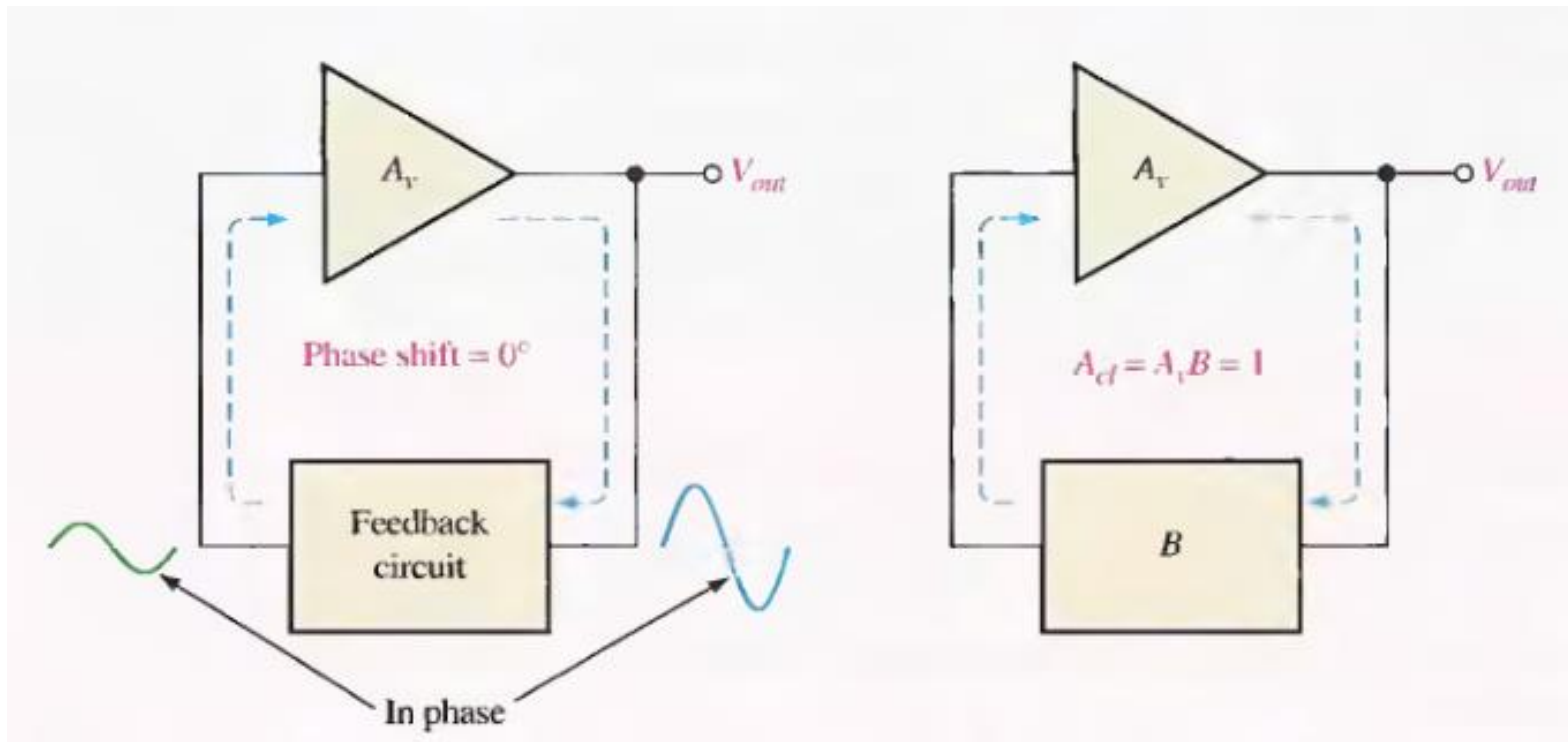
- $v_e = v_i + \beta v_o = v_i + \beta A v_e$
- Oscillator **does not require** external input v_i
 - >> $v_i = 0$ >> **$\beta A = 1$** (requirement for oscillation)
- βA is called the loop gain



BARKHAUSEN CRITERION FOR OSCILLATION

Imply that the loop gain is a real number

Imply that the loop gain magnitude equal 1



$$\beta(j\omega_o) A(j\omega_o) = 1$$

FREQUENCY STABILITY

- Frequency stability is the ability of an oscillator to oscillate **at an exact** frequency.
- The oscillation frequency is a function of circuit components
- Crystal oscillators are far more stable than RC or LC oscillator, especially at higher frequencies.

COLPITTS OSCILLATOR

- If X_1 and X_2 are **capacitors**, the circuit is called a **Colpitts oscillator**.

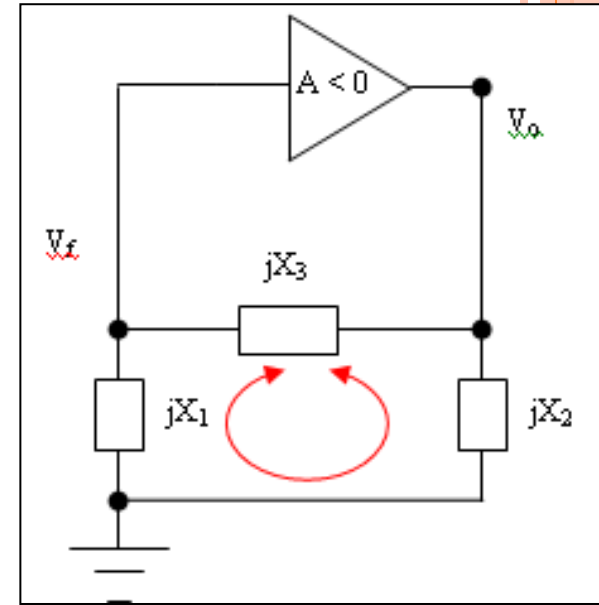
$$X_1 = -\frac{1}{\omega_o C_1}$$

$$X_2 = -\frac{1}{\omega_o C_2}$$

$$X_3 = \omega_o L_3$$

$$X_1 + X_2 + X_3 = -\frac{1}{\omega_o C_1} - \frac{1}{\omega_o C_2} + \omega_o L_3 = 0$$

$$\Leftrightarrow f_o = \frac{1}{2\pi\sqrt{L_3 C_T}} \quad \text{where } C_T = \frac{C_1 C_2}{C_1 + C_2}$$



- $\beta = -X_1/X_2 = -C_2/C_1$ and the required amplifier gain at resonant frequency is $A = -C_1/C_2$.

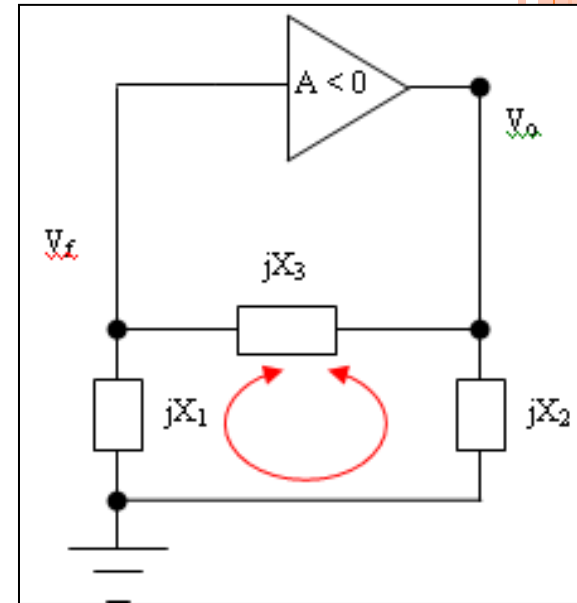
HARTLEY OSCILLATOR

- If X_1 and X_2 are **inductors**, the circuit is called a **Hartley oscillator**

$$X_1 = \omega_o L_1 \quad X_2 = \omega_o L_2 \quad X_3 = -\frac{1}{\omega_o C_3}$$

$$X_1 + X_2 + X_3 = \omega_o L_1 + \omega_o L_2 - \frac{1}{\omega_o C_3} = 0$$

$$\Leftrightarrow f_o = \frac{1}{2\pi\sqrt{L_T C_3}} \quad \text{where } L_T = L_1 + L_2$$



$\beta = -X_1/X_2 = -L_1/L_2$ and the required amplifier gain at resonant frequency is $A = -L_2/L_1$.

Wein Bridge Oscillator

Feedback Oscillator

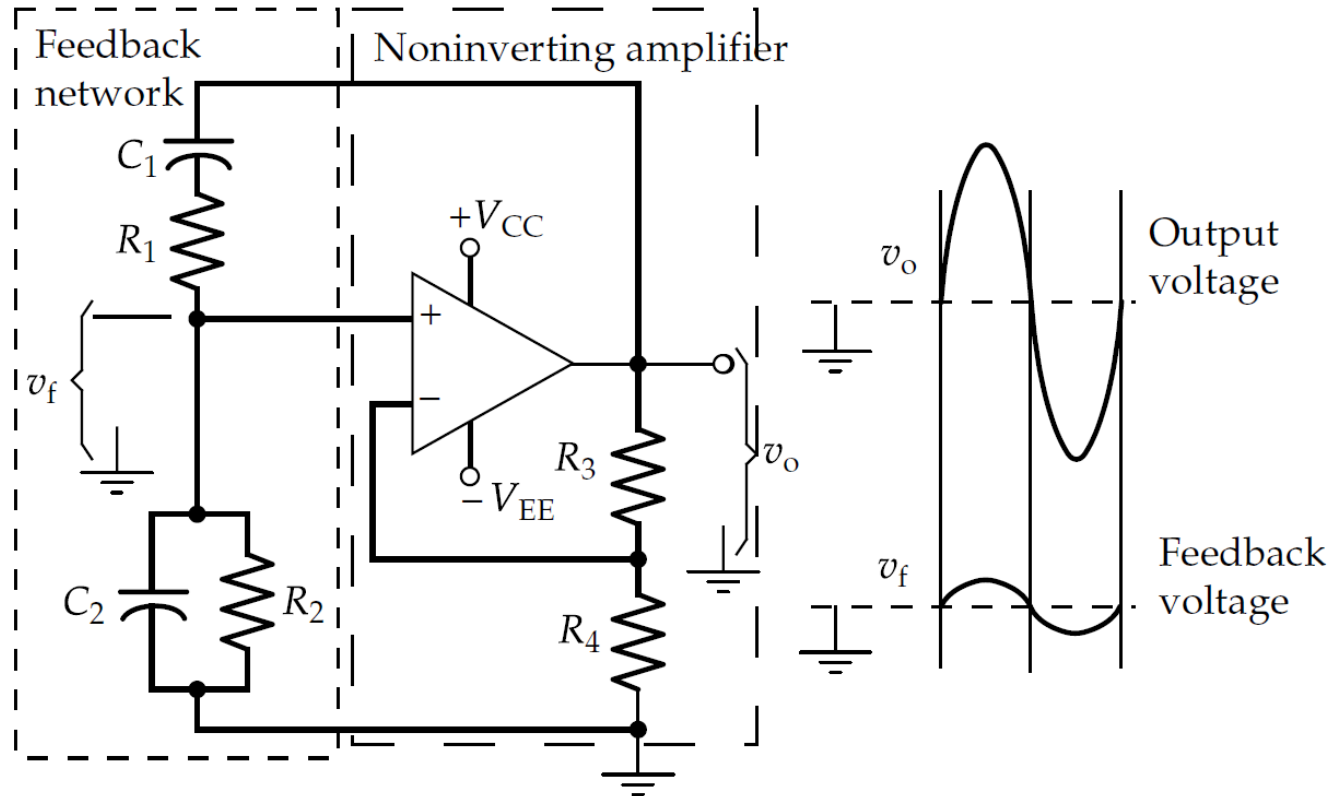


Figure 13-1 The Wein bridge oscillator circuit produces a sine-wave output with a frequency of $f = 1/(2\pi C R)$, where $R = R_1 = R_2$, and $C = C_1 = C_2$.

Wein Bridge Oscillator

Feedback Oscillator

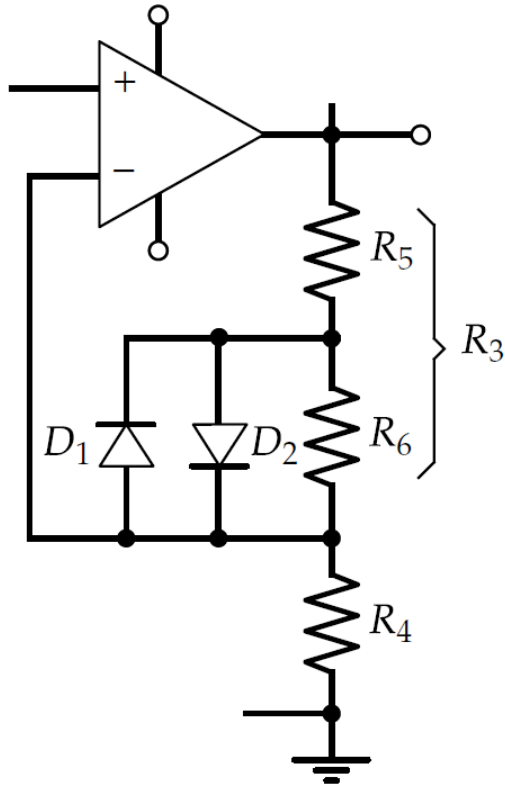


Figure 13-2 Including the diode circuit in a Wein bridge oscillator stabilizes the output amplitude by reducing the gain of the amplifier at high output amplitudes.

PULSE SHAPING

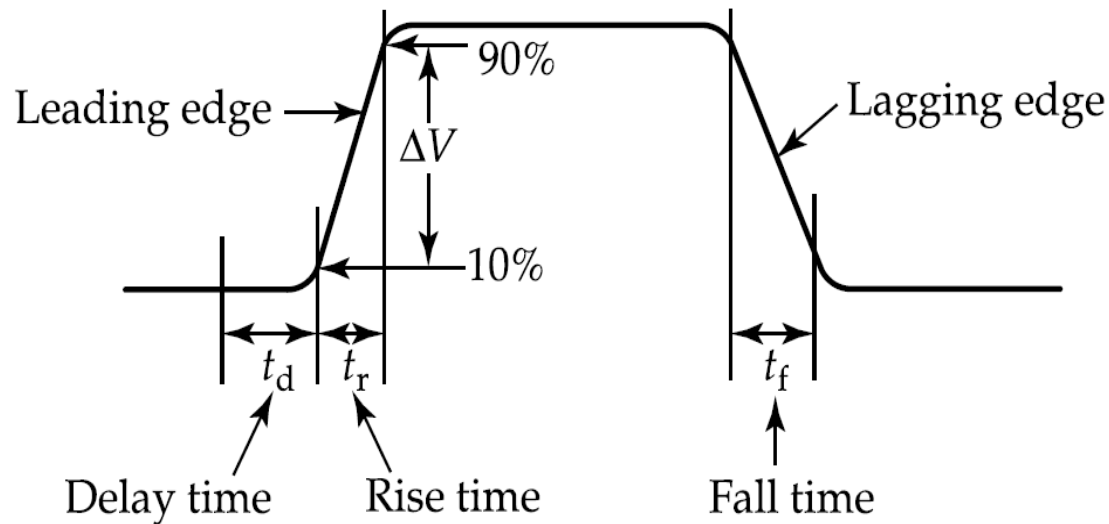
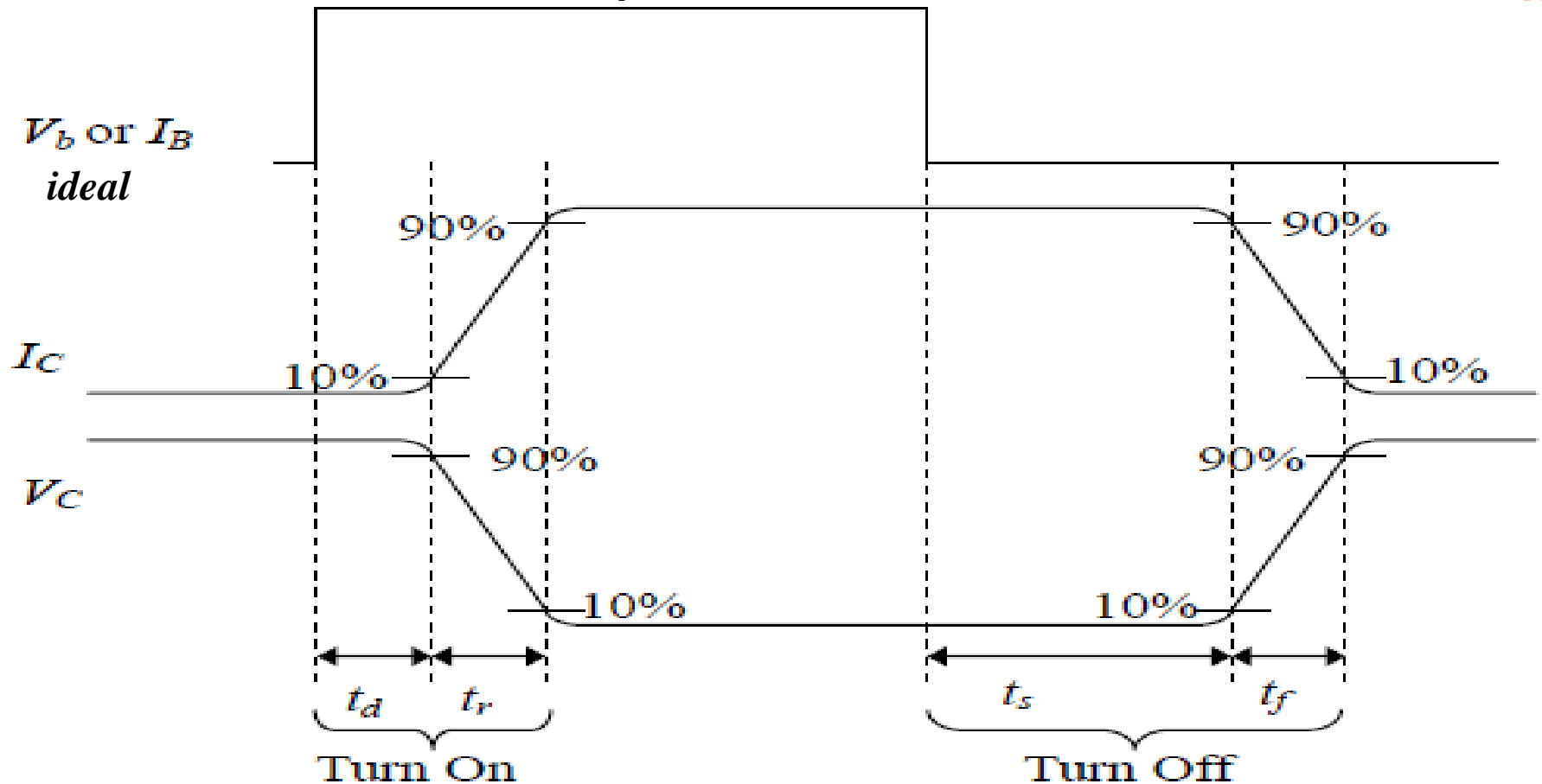


Figure 13-17 Many pulse generators have facilities for adjustment of pulse rise time and fall time. Delay time may also be adjustable.

BJT SWITCHING TIME

Two important points about the output waveforms:

- There is a delay between each **input** transition and each **output** transition.
- The output transitions are not instantaneous (vertical). It takes some *measurable amount of time* for the transitions to occur.



Rise Time, Delay Time, Storage Time and Fall Time in BJT switching operation

- **Delay time (t_d)** - the time required for a BJT to come out of cutoff.

In term of IC , it is the time required for IC to reach 10% of its maximum value.

In term of VC , it is the time required for VC to drop to 90% of its maximum value.

- **Rise time (t_r)** - the time required for a BJT to go from cutoff to saturation.

In term of IC , it is the time required for IC to rise from 10% to 90% of its maximum value.

In term of VC , it is the time required for VC to drop from 90% to 10% of its maximum value.

- **Storage time (t_s)** - the time required for a BJT to come out of saturation.

In an extreme case this storage time may be two or three times the rise or fall time.

- **Fall time (t_f)** - the time required for a BJT to make the transition from saturation to cutoff.

In terms of IC , it is the time required for IC to drop from 90% to 10% of its maximum value.

In term of VC , it is the time required for VC to increase from 10% to 90% of its maximum value.

Propagation Delay:

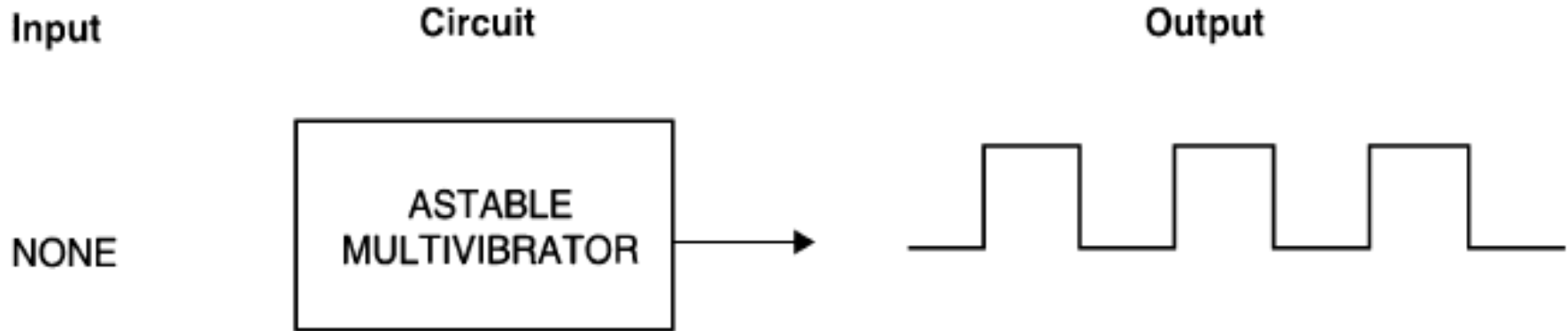
*The overall time delay between **input** and **output** transitions*

*The maximum **switching frequency** for the device,*

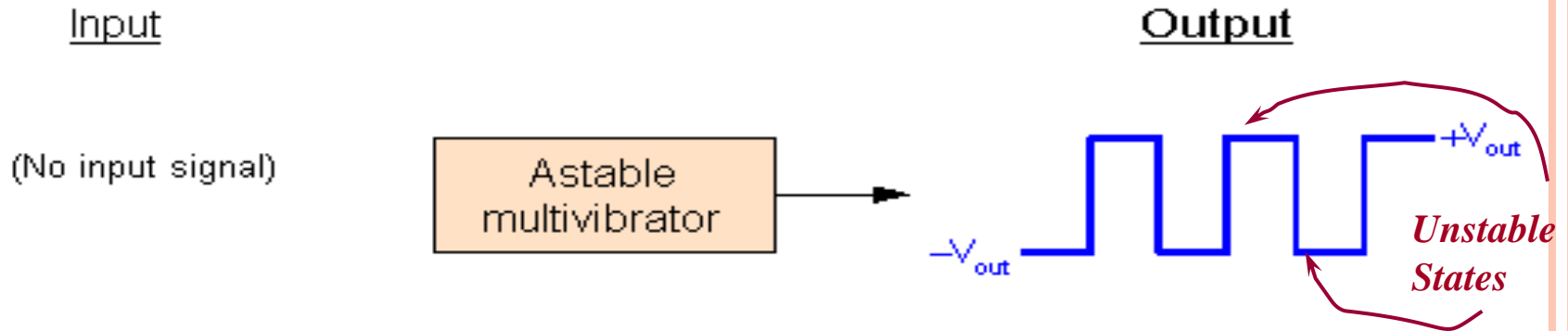
$$f_{\max} = \frac{1}{t_d + t_r + t_s + t_f}$$

Multivibrators

1. Solid-state Multivibrators (**The 555 Timer**)
2. Transistor multivibrator



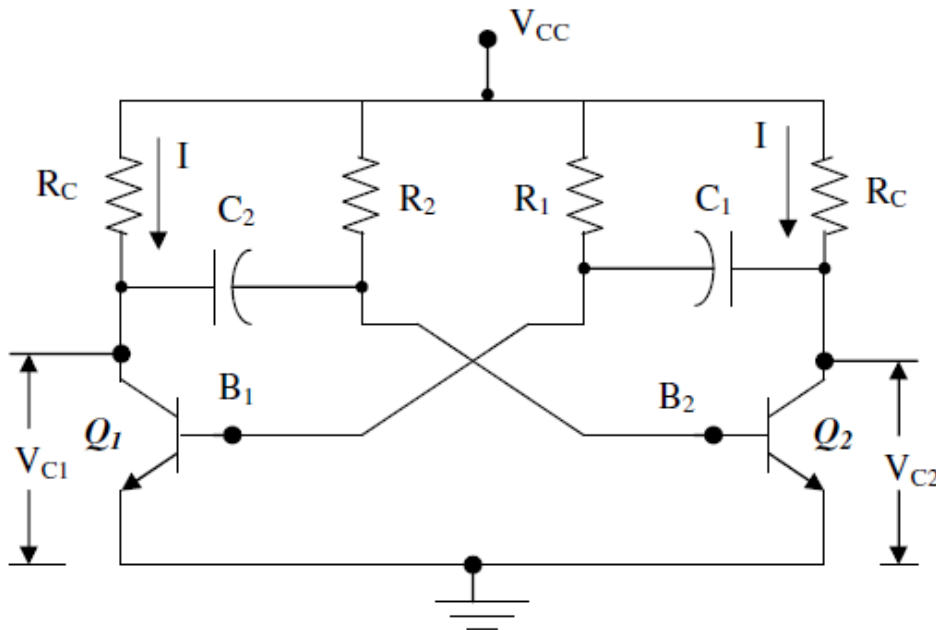
Astable Multivibrator



- Also known as free-running multivibrator
- Has no stable output state
- Output switches back & forth between high & low states without input signal

Transistor **Astable** Multivibrator

- Has 2 outputs, no input
- Output alternates between 2 different output voltage levels when device is **on**
- Output remains at each voltage level for a limited period of time
- Output is continuous square or rectangular waveforms



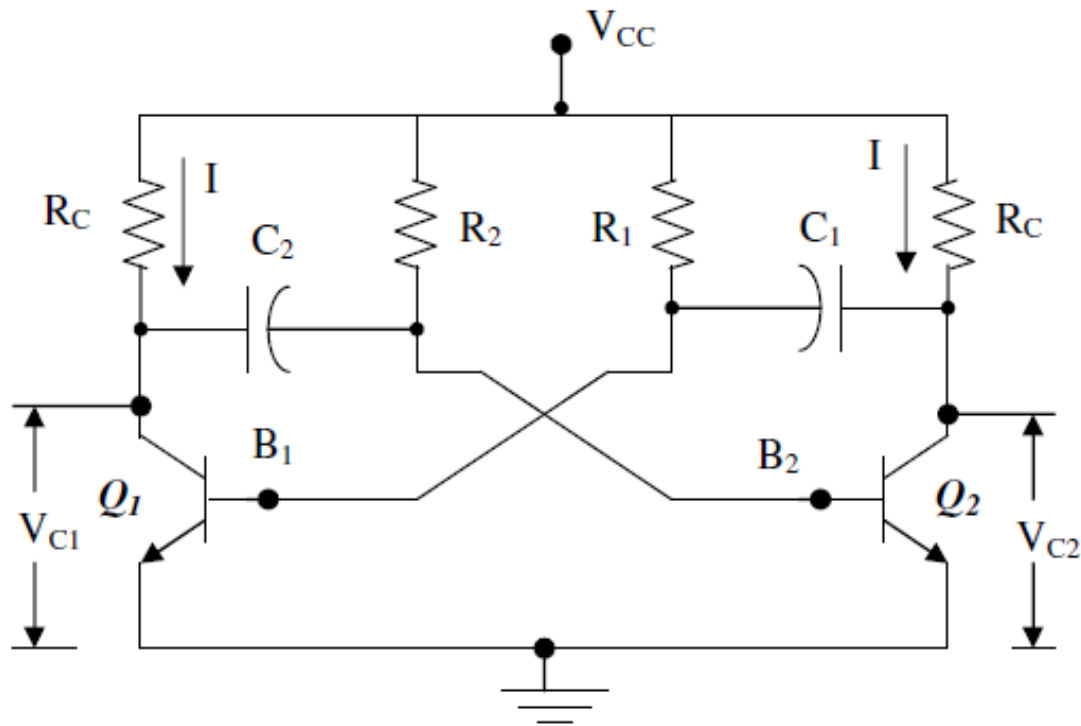
Period, **T** is approximately:
 $T = T_1 + T_2 = 0.693(R_1C_1 + R_2C_2)$

Exercise:

Analyze the operation of Transistor Astable Multivibrator

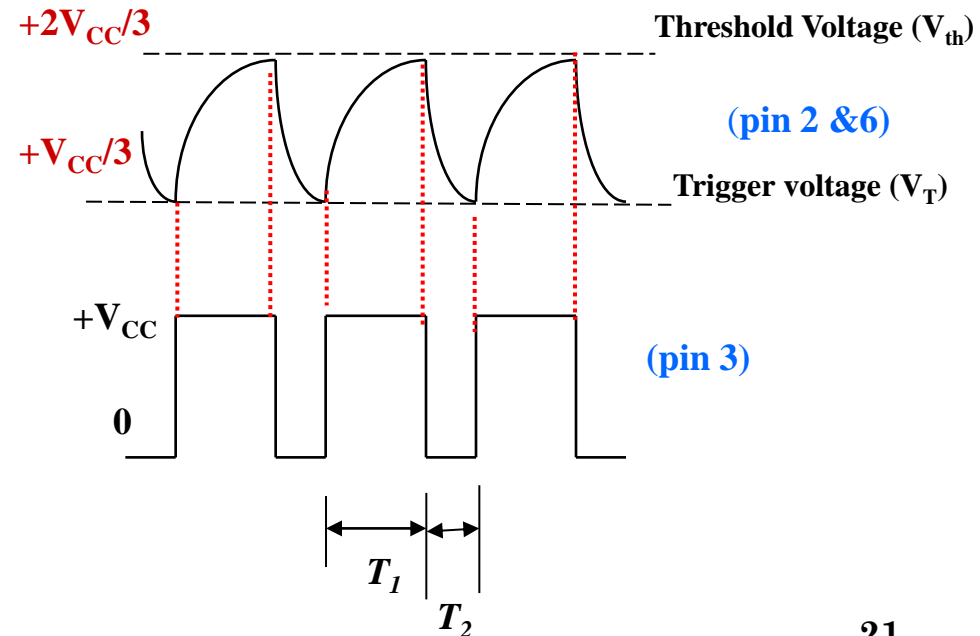
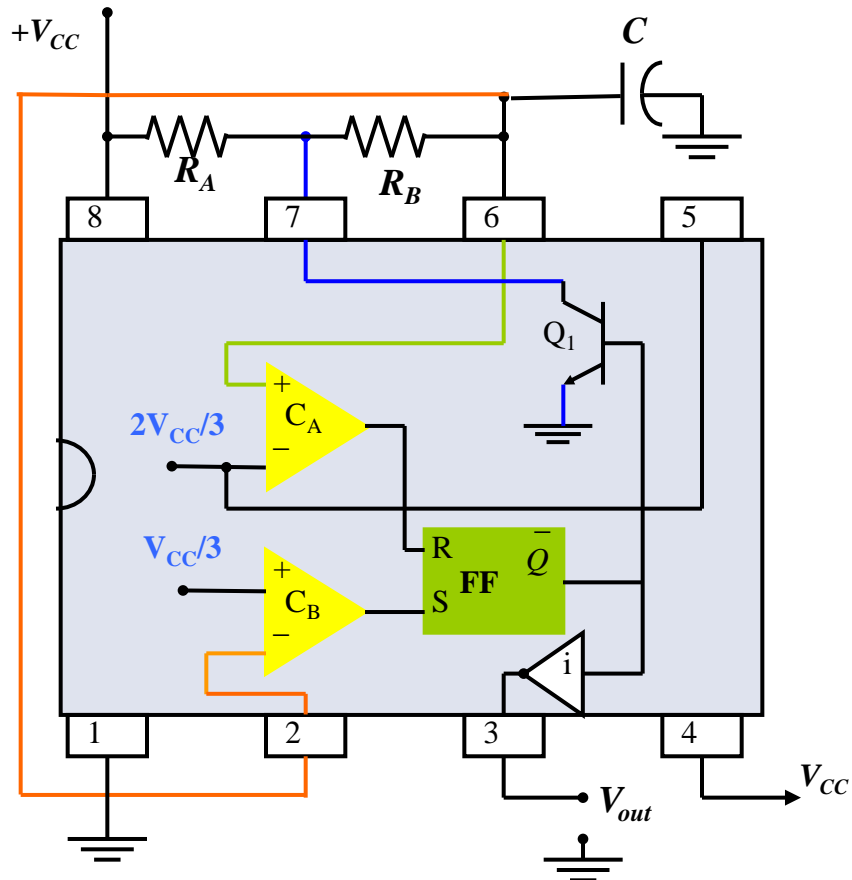
Steps:

- Assume one Q **ON** and the other **OFF**
- Trace the charging and discharge of C1, C2.



SOLID-STATE **ASTABLE** (FREE-RUNNING) MULTIVIBRATOR

- connecting two resistors and one capacitor to the IC.
- no input trigger.
- It has no stable output state.
- Basically it generates square waves



Brief Analysis of solid-state *Astable* Multivibrator

- Capacitor is connected to both trigger i/p (pin 2) & threshold input (pin 6).
- Assume output from the FF is low, causing pins **3 & 7 open** & the C charges via R_A & R_B toward the threshold voltage $V_{th} = 2V_{CC}/3$.
- When V_C charges to $2/3 V_{CC}$, both inputs are high & causes the output from the timer goes low (pin3).
- **pin 7 is now acting as a short** to ground & will allow the capacitor to discharge. When V_C discharges down to trigger voltage of $1/3 V_{CC}$, both inputs will be low & causes the output to go high & **pin 7 to return** to the open condition, & the cycle restarts again.
- If the capacitor is caused to charge & discharge between $(2/3 V_{CC})$ & $(1/3 V_{CC})$, the output will be steady train of pulses.

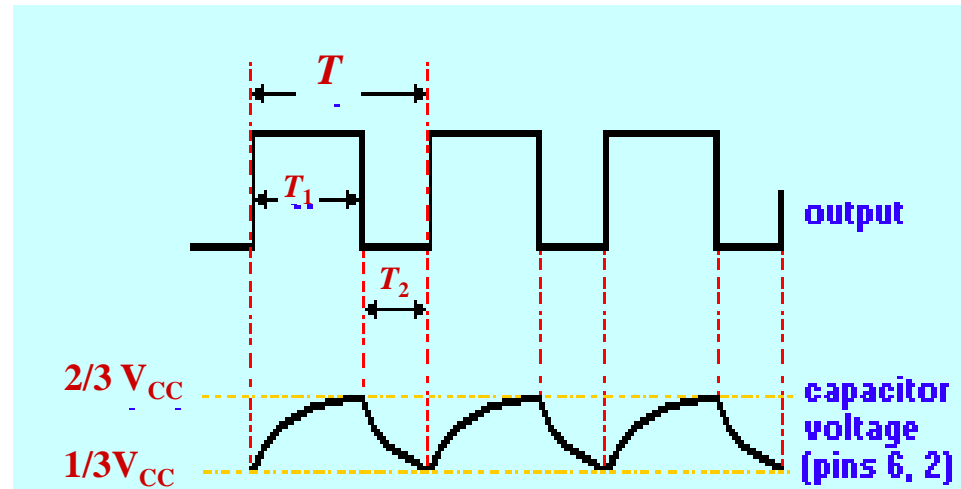
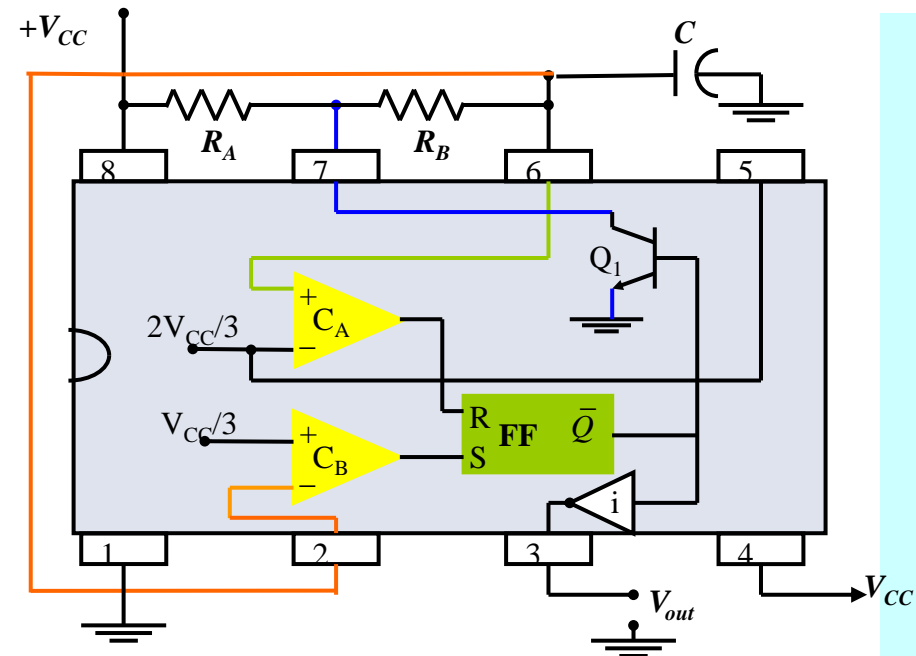


Fig. 10

DESIGN EQUATIONS

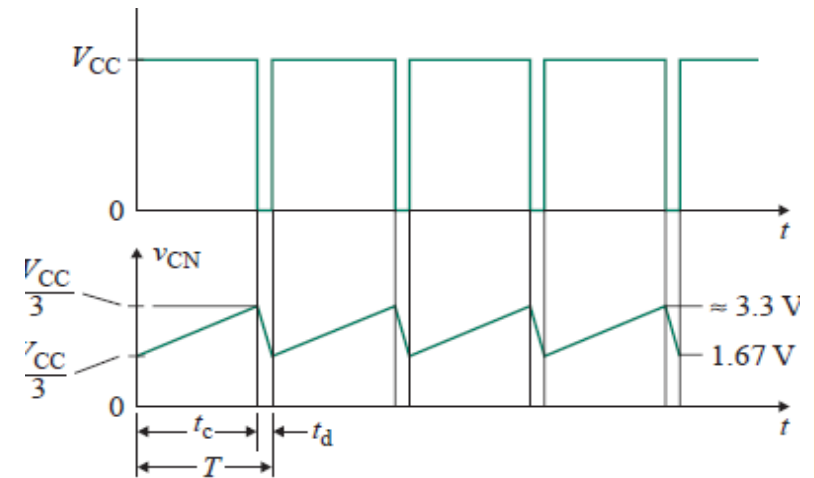
- The capacitor charging time (**pulse width**) $T_1 = 0.693 (R_A + R_B) C_1$
- The capacitor discharging time $T_2 = 0.693 R_B C_1$
- Time period $T = T_1 + T_2 = 0.693 (R_A + 2R_B) C_1$
- The charging time constant > discharging time constant, the output is not symmetrical; the high state lasts longer than the low state.
- The **duty cycle** defined as
$$D = (T_1 / T) \times 100\%$$
- The output frequency is
$$f_o = 1.44 / [(R_A + 2R_B) C_1]$$
- The duty cycle is
$$D = [(R_A + R_B) / (R_A + 2R_B)] \times 100\%$$

Applications of Astable Multivibrator

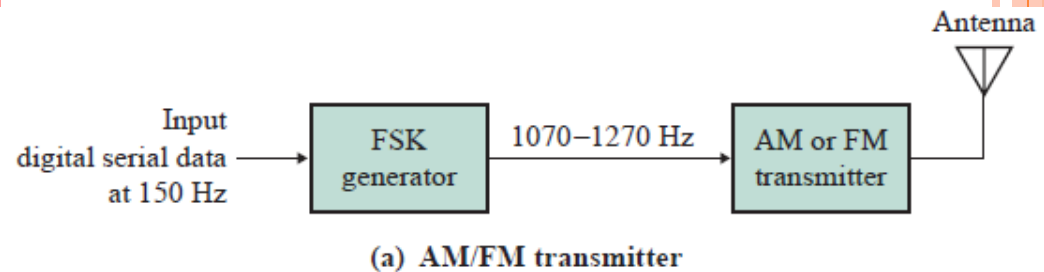
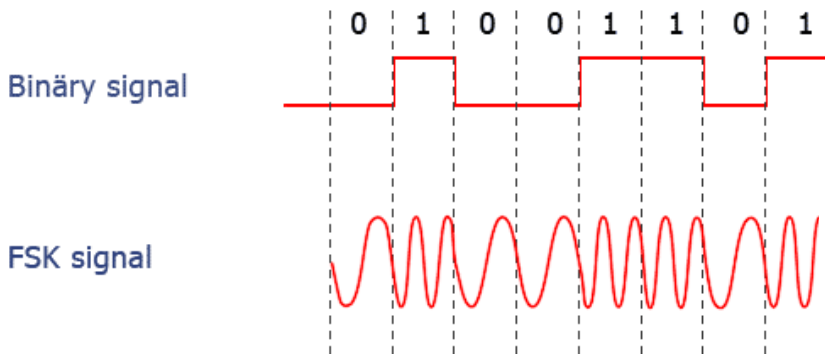
➤ **Square-Wave Generator.**



➤ **Ramp Generator**



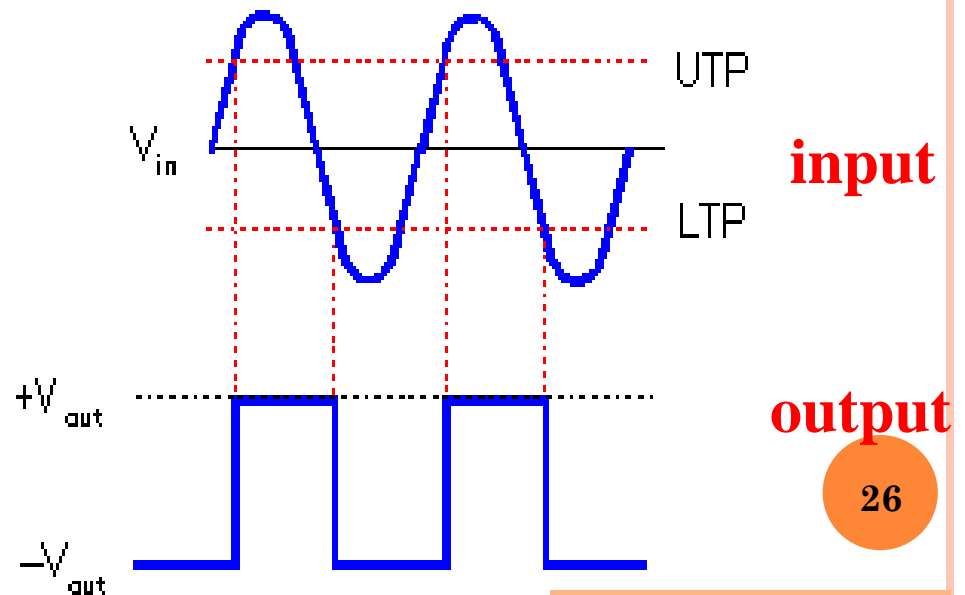
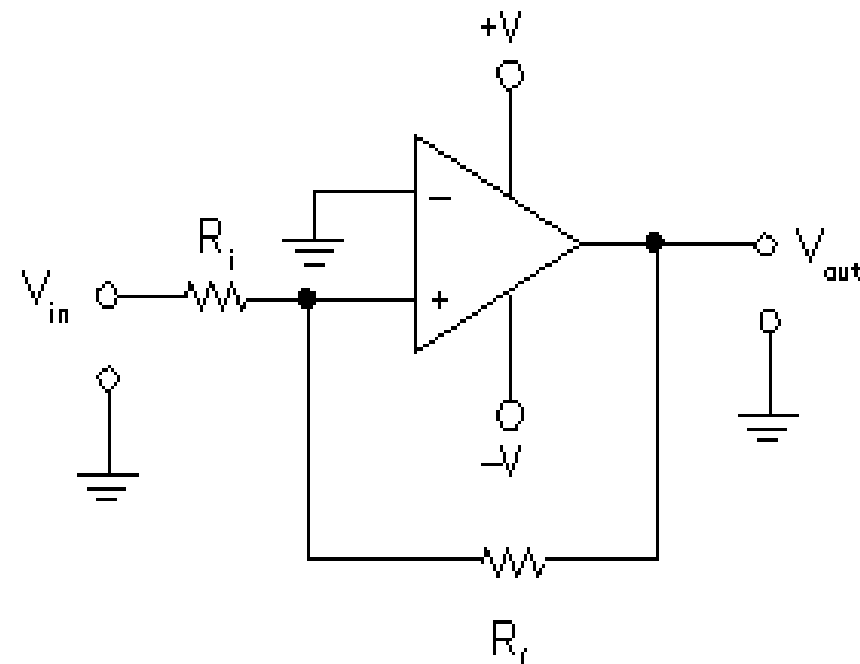
➤ **FSK (frequency-shift keying)** 1. ----- (b) Waveforms



Schmitt Trigger Circuit

SCHMITT TRIGGER CIRCUIT

- ✦ A Schmitt Trigger **can be considered** as a comparator with **variable threshold** or reference voltage.
- ✦ It is often known as a **squaring circuit**. It is used to convert a regular or irregular waveform into a square or pulse waveform.
- ✦ Its **input** signal is a varying AC voltage.
- ✦ Its **output** has two opposite stable states i.e. **High and Low**.



SCHMITT TRIGGER CIRCUIT

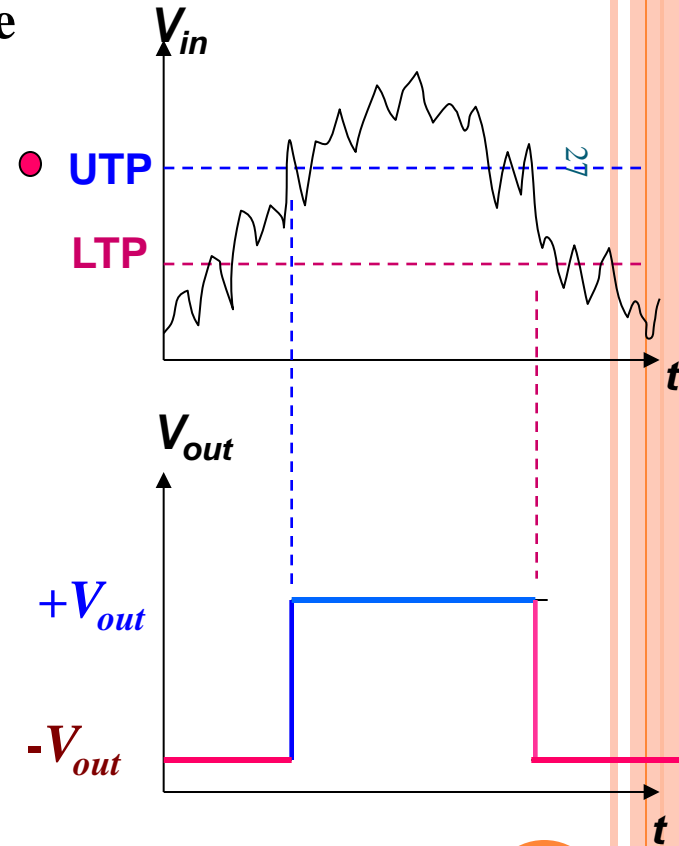
The input/output waveforms are described as follows:

1) When the input makes a **positive-going** transition **past a specified voltage**, the output of the Schmitt trigger goes from $(-V_{out}$ to $+V_{out}$).

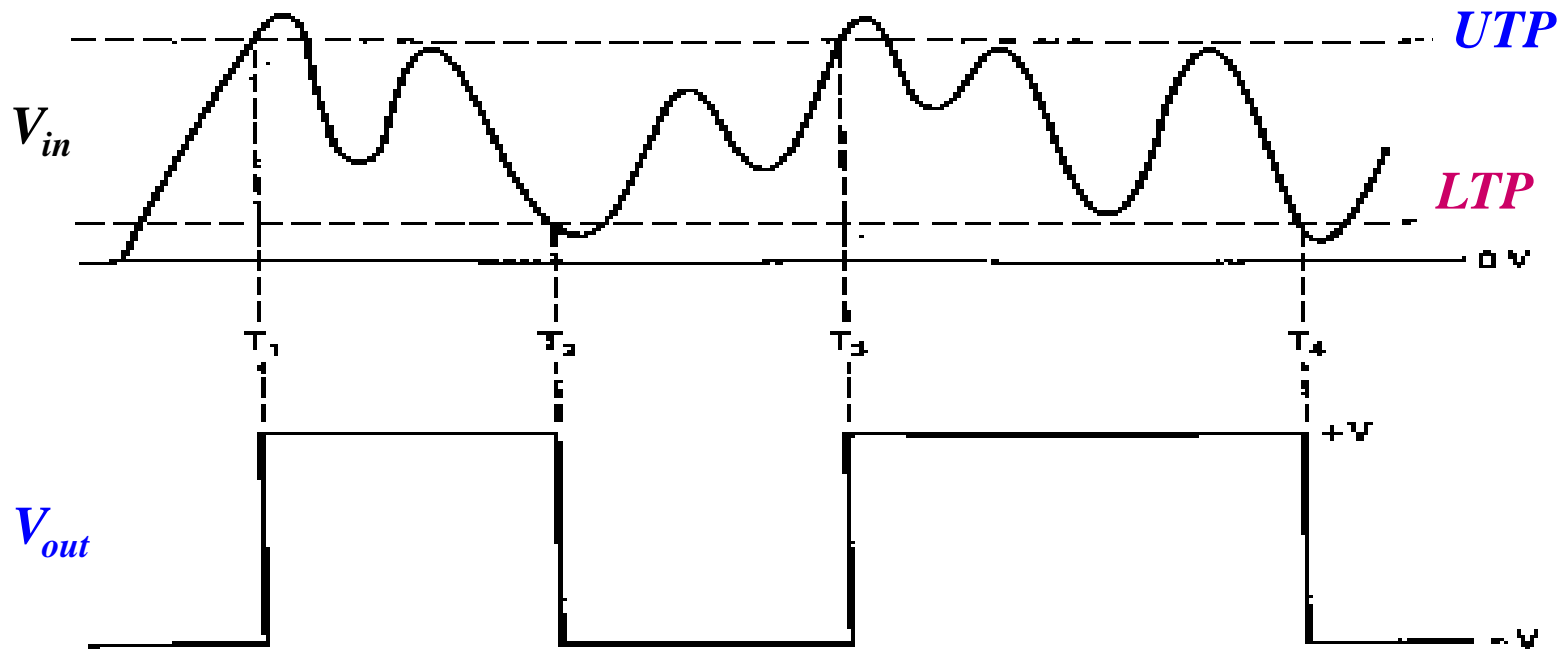
The input voltage at which this change occurs is called the **Upper Trigger Point (UTP)**.

2) When the input makes a **negative-going** transition **past a specified voltage**, the output of the Schmitt trigger goes from $(+V_{out}$ to $-V_{out}$).

The input voltage at which this change occurs is called the **Lower Trigger Point (LTP)**.



- Input voltage levels that **fall between** these two trigger points do **not affect the output of the Schmitt trigger**.
- Once the UTP is exceeded, the output will not change its state **until** the input makes a negative-going transition that passes the **LTP**. The opposite is also true for the LTP .
- The voltage difference between the UTP and LTP = **hysteresis**.



SOME OF THE SCHMITT TRIGGER

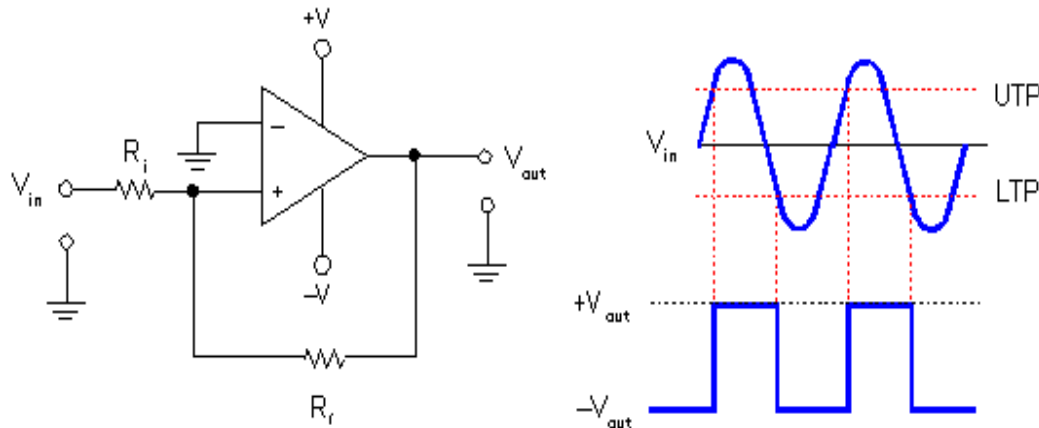
CHARACTERISTICS:

- ✓ **UTP** and **LTP** levels are determined by the component values in the circuit such as the R_i , R_f , $+V$.
- ✓ **UTP** and **LTP** values may or may not be equal
- ✓ **LTP** value can never be greater (more positive) than **UTP**.

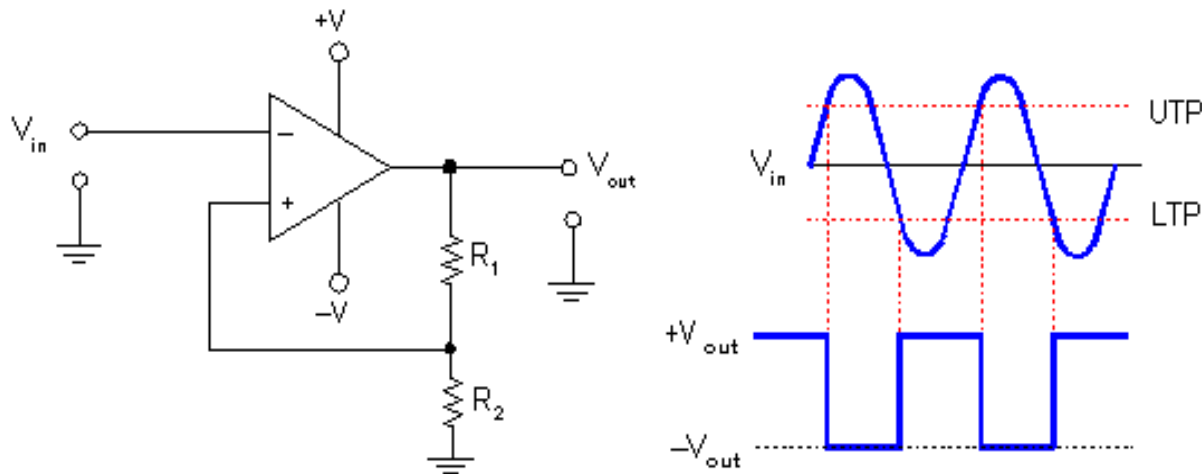
- ✓ The output from a Schmitt trigger changes when:
 - The **UTP** is reached by a **positive-going transition**.
 - The **LTP** is reached by a **negative-going transition**.

SCHMITT TRIGGER CIRCUITS

○ (I) Noninverting Schmitt Triggers



○ (II) Inverting Schmitt Triggers



SIGNAL FREQUENCY

- A **frequency Synthesizer** is an electronic system for generating any of a range of **frequencies** from a single fixed time-base or oscillator.

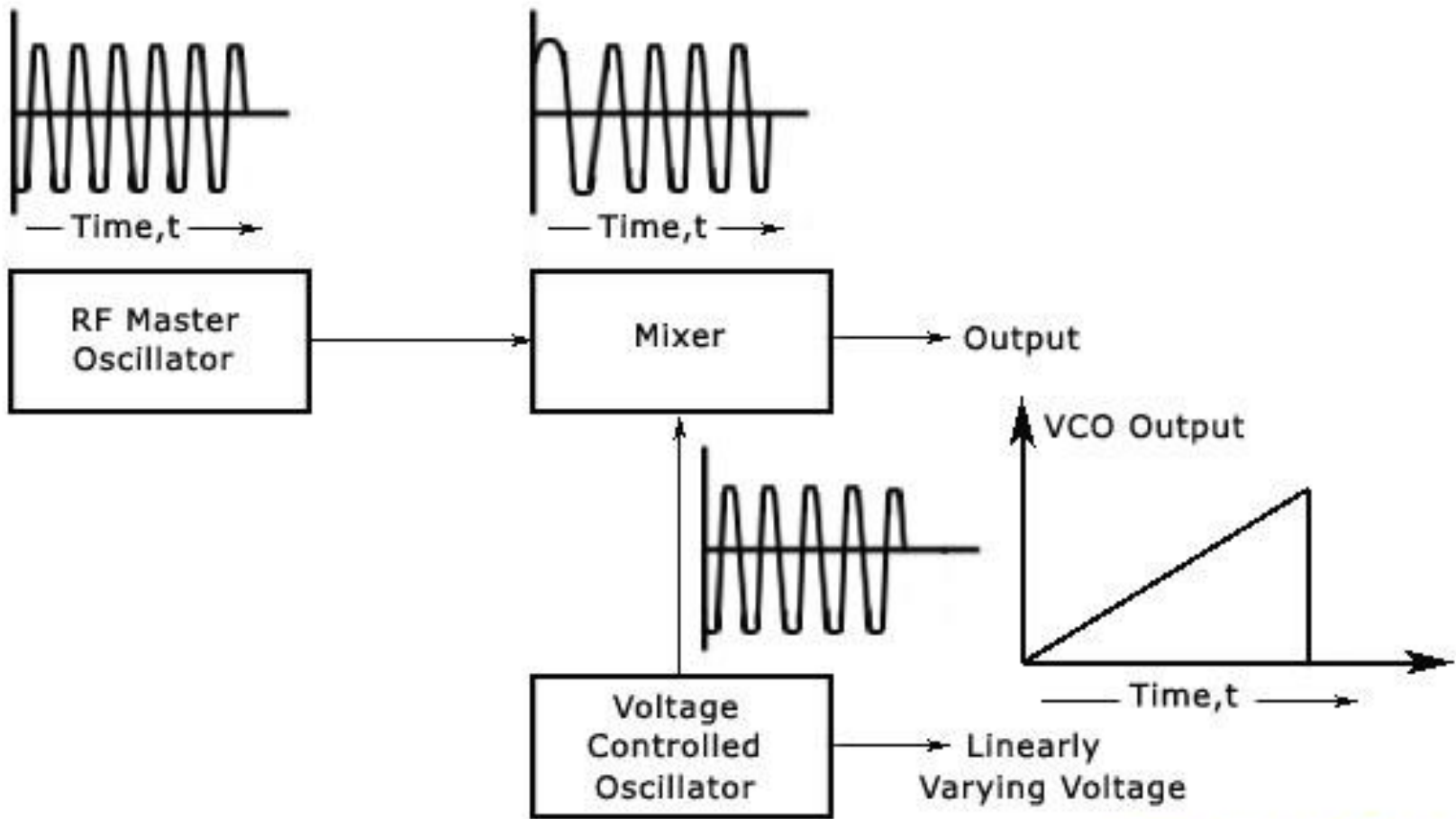
$$f_2 = N.f_1 \quad , \quad f_1: \text{input} \quad f_2: \text{output}$$

- **Frequency Divider**

- **Sweep Generator**

is a electronic test equipment which creates an **electrical waveform** with a **linearly varying** frequency and a **constant** amplitude

ELECTRONICALLY TUNED SWEEP GENERATOR-BLOCK DIAGRAM



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